

SHE FELL FOR A WEREWOLF

BLURB

Ionia is a vast city under the continent of Etheros engulfed by thousands of inhabitants who can not connect the dots behind the unexpected and sacrilegious falls of their heroes and warriors neither do they believe the ancestral tales passed down by their forefathers— their history. Pamela Beckett was one of them. Beckett Arrow the II; the greatest and oldest warrior in Ionia, was her father and she spent all her teenage life believing that he died in the battlefield while fighting for the safety of his people with all the bravery and courage his one-hundred-and-twenty-year-old self could muster.

During her hunting sprees as a talented hunter in the thick woods of the Ionian rainforest, she begins to stumble upon hidden inklings of proves with the potency of leaving questionable remarks on the tales she spent her entire existence believing. As a descendant of the Becketts; ebbed with heroism and power, Pamela relented no actions as she commenced her quest for the truth no one in Ionia had ever dared uncovering.

After getting chased out of Ionia by a heavily furred wolf-like beast in one of her nightmares, she takes the first step of devouring every scroll about Werewolves in Ionia's centuries-long sacred, but got busted one night by someone she never thought could know a dime about her secret quest.

His name is John Downtown; he was the third in command to Pamela's father during the fervor of the Ionia-Talon three-year-old cold war and is the only survivor who tell what no Ionian knew about the war that carted off all their heritage and pride. He's the only one who can help Pamela limp to the root of her secret quest. Only he can tell if Ionian warriors fought against humans at the warfront or aliens.

OUTLINE

1. EXPOSITION

Although way too powerful than her rivals, Ionia was the greatest and most powerful nation in the whole of the Etheros continent. She had daunting and gut-wrenching influence across diverse sectors; her military manpower and armoury made a cynosure of eyes and her rich mineral resources crowned her the seat of commerce in the whole of the Etheros continent— she had foes from all cardinals of her geography, but never in her history recorded an atom of invasion let alone defeat. Rival nations believed that they were cheated by Asaros; the god of wealth distributed and grew to accept and pass to their unborn generations that they are the unlucky tribes while Ionia remains the lucky and thinking of how to defeat Ionia was seen as a sign of bravery although, to be coated with extreme cautiousness.

Ionia had inborn warriors of unusual calibres; men of extreme savagery who derived pleasure from clawing out the throats of their enemies and eating off the the flesh of their bleeding carcass and quenching their thirst with their oozing blood. She had millions of them, but none of these extraordinary warriors could outdo the exploits of Beckett the II. Beckett was the heir apparent to the Bazako throne of Ionia, but had to fulfill the prophecy of bringing back ten thousand heads and completing the Bazako ninety-day-long kingmaking ritual before inheriting his uncle's throne; the new Bazako of Ionia. Throughout his existence, all he lived to fight for was the Bazako Throne, Zena; his glamorous wife; Pamela; his four-old daughter and every breathing thing in Ionia—as the Chief of Defence he was vested with the duty of lives protection; that was his ministry and he held it firm.

Beckett had decorated the Ionian sacred shrine with nine thousand heads before heading to the Ionia-Talon war, eastward of Ionia, with the hope of heading back home with the remaining one thousand heads, but on getting to the battlefield in the heart of Amanthos; the valley of skulls, he sensed a ghost of evil and treachery. He knew Talon warriors were more dangerous than the rest of their warring neighbours, but still thought they were no match. Backed up by Jordan Hawk by the left and John Downtown by the right, Beckett roared into the incoming Talon warriors with his heavy gold shield and double-edged sword trained forward and the killing spree commenced began, but screeched to a halt when Talon's commander forced his warriors to retreat and unleashed forty beasts Beckett had never seen before into the battlefield. It was Etheros's biggest treachery and war crime.

The beasts had intimidating physiques and had furry skins that helped their wounds heal in milliseconds. Beckett later discovered that the over seven-foot beast are called Werewolves; same creature he believed were never in existence, but neither he nor any of his strongest warrior knew how to fall the beasts. Leaping, flying, crawling—each of them fought like thirty of Beckett's men combined and the poor warrior stood numb and watched his millions of warriors ploughed to the floor like a tsunami causing turbulence in a thick woods.

Beckett killed one of the beast after he thrust his sword into its chest, but it was too late. Close to him was John Downtown, his third in command. John stopped persuading him to stay alive when he saw death engraved in his eyes. With blood in his intoxicating eyes, he handed over the amulet he inherited

from his late father to John, with instructions to give it back to Pamela; his daughter. Beckett died before John's eyes and out of the million warriors from Ionia, John was the only survivor. With a special craft learnt as a member of the inner chamber of Ionia's military, he transmitted a danger message to Ionians through Ixao; a mountain eagle and Ionia sacred messenger bird.

The message got delivered almost too late. Before Ixao's arrival, half of Ionia was razed to ashes by Talon warriors; Axantha Rob; the chief priest, Dante Wood; Beckett's uncle and occupant of the Bazako throne and Zena, Beckett's wife were all slaughtered. The formidable skidded into a strange disarray that got her people fleeing for their lives.

Pamela was squeezed into a basket of vegetables and scurried out of Ionia by Fred Moon; Ionia's most-feared hunter. The city got deserted and all Ionians captured alive were taken as prisoners. The only things left and hidden to the Talon government were the Ionia's sacred archive southeast of the Xanthan plains and Beckett's sacred sword hidden in a twenty-metered dungeon close to archive.

Settling in a faraway valley far west of Ionia, Pamela grew under the care of Fred Moon. She believed all the tales of her nation's apocalypse as told by older survivors but began to debunk their potency when she becomes of age. Brought up by a hunter, she will grow into a highly successful hunter and her exploits in the thick woods of the Ionian woods will spark up more curiosity in her. She will get chased out of Ionia (of which she knew when she was still a kid) by a powerful in a nightmare and that will igniterr flair of getting to know more about this creatures. According to Fred Moon, no Ionian warrior survived the war and thinking of werewolf involvement in the war would mean an unrealistic fantasy, but Pamela had doubts.

She finished her tour around the Amanthos; the valley of skulls, but couldn't find a crumb of hint and on her ninth visit to Ionia's sacred archive while researching about werewolves, she'll get arrested by John Downtown, a man whom was thought to be dead, but was alive and protecting the sacred archive. In her pleas, Pamela will make a few confessions that will struck a remembrance in John's head. They'll be a reunion; Pamela and John Downtown; his father third in command and only one to tell her all she ever wanted to know.

The amulet is handed to her. She'll insist on knowing it's use, but John will avoid the discussion. He knew what it was. He knew that the amulet isn't just a gem tied to a metallic rope, but a weapon that will preserve her identity and procure her otherworldly and metaphysical aids when she needs it most.

John will force Pamela to undertake an oath that will have her keep all she'll hear a top secret. He'll tell her all that happened at the Amanthos; the valley of skulls. Another your round the sacred archive with

John Downtown will make things more concise and clearer. All she'll hankered to know will be how to hunt werewolves and kill them and after devouring tons of scrolls

alongside technical rationales from John, she knew so much that no werewolf could stand.

After uncovering the truth that was swept under the rug for decades and winning enough knowledge on werewolf hunting, Pamela built an invincible ally with John Downtown and swore to take the fight to the Talons and their allies; werewolves. To her, it time for them to pay for their treachery and war crimes.

With fire, heavy duty sophisticated firearms with huge magazines filled with pure-silver bullets and tons of wolfbarne plantation, no werewolf will be a match to Pamela Beckett and John Downtown.

2. CLIMAX

Pamela will become a nightmare to everyone with the Lycanthrope curse that Werewolves will desert the lost Ionia that was got overtaken by the Talons, leaving Talon army powerless and clueless. With a few army, she and John are able to recapture some parts of Ionia and waiting for the best time to strike so as to capture it completely. Overtime, Ionia is reclaimed and things begin to get better.

For reasons unclear to Pamela, John Downtown tips her to be the new occupant of the Bazako throne as soon their city is won and plays sanctions and rules that Pamela found most of them imprisoning. She was consistently reminded that the Lycanthrope curse is transmittable at the expense of a mere bite from an infected person and warned to abstain from Talon prisoner who were exposed to the beasts. Meanwhile, Pamela wanted vengeance for her family's death than she wanted the safety of Ionians, but something beyond her hunting mastery crept into the picture.

Flouting John's sanctions, Pamela kept paying a secret visit to Tan Robbin; a Talon prisoner at the Ionian premium safety prisons, east of the Bazako palace, of which she concluded to be innocent and not worth imprisonment. She tried stopping, but love took its course. Pamela fell in love with Tan, rescues him from prison and hid him somewhere far. Unknown to Pamela, Tan Robbins is a beta werewolf, who got infection with Lycanthrope curse by the Werewolves who safeguarded Talon.

On their first attempt of getting to feel each others warmth, Pamela lost all she ever fought for. The moon was full and Tan transformed into Werewolf in the middle of their sex and overpowered her. He would infect her with the curse and she'll become a werewolf.

John will find out about this and swear to kill her and Tan so he could take over the throne. The war will be intense. John will wage war with Pamela and her Werewolf allies with all the strength she could muster. More than half of the barelands in Ionia will be turned into a wolfbarne plantation all manufacturing activities were seized and all manpower will suddenly be geared toward mining and refining of silver of which Ionia had in excess. All Ionians would be enrolled in the city's wolf hunting academy that even a four-year-old Ionian would know how to hunt and kill a werewolf. The war will begin and Pamela will fight with fear— John appeared invincible and she had no idea how to euchre out of his wrath.

3. DENOUEMENT:

John will get Beckett's sacred sword and use it as his chief weapon, thus expanding in power and invincibility. However, despite being part of the inner chambers of the ancient Ionian army, Ixao, the huge mountain eagle and Ionia's messenger will stop taking his orders and as long as he knew, that meant an omen.

Pamela's werewolf army will engage unexpected war at Amanthos; the valley of Skulls where his father was killed. She would scamper for safety after the death of Tan Robbins and Diane Dust, but get trapped in a trance where she'll endage in a conversation with her late father. According to him, she can only regain the throne and save her people from the demeaning government of John Downtown by learning to use the amulet. He'll tell her that the first sign of knowing if the gods are on her side is to issue outt orders to Ixao; Ionian's messenger bird.

True to his father's words, Ixao, obeyed her orders and left a scroll off its hard beak into her hands. Inside the scroll was the ancient enchantment she needed to recite so that the amulet can cleanse her of the Lycanthrope curse. It will work. She'll be free of the lycanthrope curse and the amulet alongside Ixao, will help win the heart of Ionia army that they'll turn to her side and fight against John Downtown. John knew about the ancient prophecy, but to the point where it said that the heir apparentt to the Bazako throne will cleanse of an alien curse— that ignoreenace sold him out.

Pamela killed every single werewolf in Etheros and John Downtown, retrieving her father's sword and throne just the same way the ancient prophecy predicted. Ionia saw peace again and Pamela became her first female occupant of the Bazako throne.